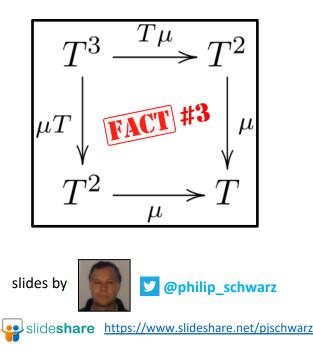
MONAD FACT #4

a **monad** is an implementation of one of the **minimal sets** of **monadic combinators**, satisfying the laws of **associativity** and **identity**

see how **compositional responsibilities** are distributed in each **combinator set**





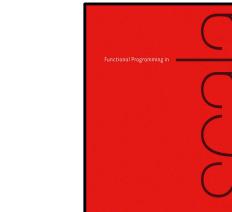
Runar Bjarnason 2 @runarorama We've seen three **minimal sets** of primitive **Monad combinators**, and instances of **Monad** will have to provide implementations of one of these sets:

- unit and flatMap
- unit and compose
- unit, map, and join

And we know that there are two **monad laws** to be satisfied, **associativity** and **identity**, that can be formulated in various ways. **So we can state plainly what a monad is**:

A monad is an implementation of one of the minimal sets of monadic combinators, satisfying the laws of associativity and identity.

That's a perfectly respectable, precise, and terse definition. And **if we're being precise, this is the only correct definition**. A monad is precisely defined by its operations and laws; no more, no less.



AN HANNER

Functional Programming in Scala by Paul Chiusano and Runar Bjarnason



Paul Chiusano



@philip_schwarz

One of the **minimal sets of primitive Monad combinators** seen on the previous slide consists of a **unit** function and a **compose** function.

The **compose** function in question is **Kleisli composition**.

If you need an introduction to Kleisli composition then see MONAD FACT #2.

If you need an introduction to the **unit** function then see **MONAD FACT #1**.

Another set of **combinators** includes the **join** function. In **Scala** this function is known as **flatten**.



Let's take the simplest monad, i.e. the identity monad, which does nothing, and let's define it in terms of Kleisli composition and unit.

The Id monad wraps a value of some type A

case class Id[A](value: A)

Id also acts as the unit function. i.e. to lift the value 3 into the Id monad we use Id(3).



Now we have to come up with a body for the Kleisli composition function (shown below as the infix fish operator >=>):

```
implicit class IdFunctionOps[A,B](f: A => Id[B]) {
  def >=>[C](g: B => Id[C]): A => Id[C] = ???
```



The body must be a function of type A => **Id**[C]

a => <u>???</u>

The only way we can get an Id[C] is by calling g, which takes a B as a parameter. But all we have to work with are the a parameter, which is of type A, and function f. But that is fine because if we call f with a we get an Id[B] and if we then ask the latter for the B value that it wraps, we have the B that we need to invoke g.

a => g(f(a).value)



So here is how we define Kleisli composition

```
implicit class IdFunctionOps[A,B](f: A => Id[B]) {
  def >=>[C](g: B => Id[C]): A => Id[C] =
    a => g(f(a).value)
```



And here is a simple test for the function

val double: Int => Id[Int] = n => Id(n * 2)
val square: Int => Id[Int] = n => Id(n * n)
assert((double >=> square)(3) == Id(36))

So yes, we have defined the identity monad in terms of Kleisli composition and unit.

```
case class Id[A](value: A)
```

```
object Id {
```

```
implicit class IdFunctionOps[A,B](f: A => Id[B]) {
    def >=>[C](g: B => Id[C]): A => Id[C] =
     a => g(f(a).value)
```

But we want to be able to use the **monad** in a **for comprehension**, so we now have to define a **flatMap** function and a **map** function. The **flatMap** function can be defined in terms of **Kleisli composition**:

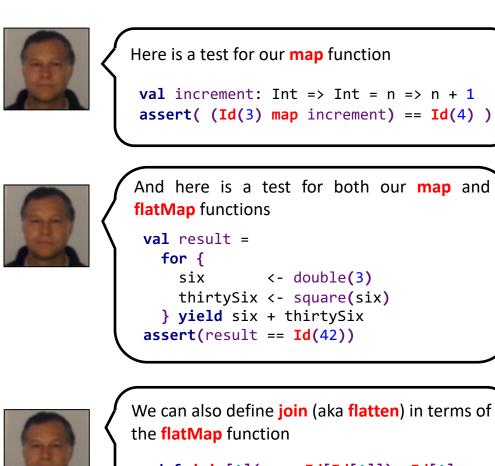
```
case class Id[A](value: A) {
  def flatMap[B](f: A => Id[B]): Id[B] =
    (((:Unit) \Rightarrow this) \Rightarrow f)(())
```

and **map** can then be defined in terms of **flatMap**:

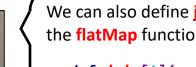
```
case class Id[A](value: A) {
```

```
def flatMap[B](f: A => Id[B]): Id[B] =
  (((:Unit) \Rightarrow this) \Rightarrow f)(())
```

```
def map[B](f: A => B): Id[B] =
  this flatMap { a => Id(f(a)) }
```



```
<- double(3)
    thirtySix <- square(six)</pre>
  } yield six + thirtySix
assert(result == Id(42))
```



We can also define **join** (aka **flatten**) in terms of the **flatMap** function

def join[A](mma: Id[Id[A]]): Id[A] = mma flatMap identity



Here is a simple test for **join**

assert(join(Id(Id(3))) == Id(3))





```
case class Id[A](value: A) {
```

```
def flatMap[B](f: A => Id[B]): Id[B] =
  (((_:Unit) => this) >=> f)(())
```

```
def map[B](f: A => B): Id[B] =
   this flatMap { a => Id(f(a)) }
```

```
object Id {
```

}

}

```
implicit class IdFunctionOps[A,B](f: A => Id[B]) {
  def >=>[C](g: B => Id[C]): A => Id[C] =
    a => g(f(a).value)
}
```

```
def join[A](mma: Id[Id[A]]): Id[A] =
    mma flatMap identity
```

```
val double: Int => Id[Int] = n => Id(n * 2)
val square: Int => Id[Int] = n => Id(n * n)
assert( (double >=> square)(3) == Id(36))
val increment: Int => Int = n => n + 1
assert( (Id(3) map increment) == Id(4) )
assert( join(Id(Id(3))) == Id(3) )
val result =
  for {
    six <- double(3)
    thirtySix <- square(six)
    } yield six + thirtySix
assert(result == Id(42))
```



In this slide deck we are going to compare the **identity monad** with the **Option monad** and the **List monad**.

How do the functions of the above **identity monad**, which is defined in terms of **Kleisli composition**, relate to the equivalent **Option monad** functions?

See the next slide for the differences.



First of all we see that apart from the obvious swapping of **Id** for **Option** in their signatures, the **flatMap** and **join** functions of the two **monads** are identical.

The only difference between the map functions of the two monads are the unit functions that they use: one uses Id and the other uses Some.

So the only real difference between the two monads is the logic in the fish operator. That makes sense, since the monads are defined in terms of unit and Kleisli composition, and since unit is a very simple function.

<pre>case class Id[A](value: A) {</pre>	<pre>sealed trait Option[+A] {</pre>
def flatMap[B](f: A => Id[B]): Id[B] =	<pre>def flatMap[B](f: A => Option[B]): Option[B] =</pre>
(((_:Unit) => this) >=> f)(())	(((_:Unit) => this) >=> f)(())
def map[B](f: A => B): Id[B] =	<pre>def map[B](f: A => B): Option[B] =</pre>
this flatMap { a => <mark>Id</mark> (f(a)) }	this flatMap { a => <mark>Some</mark> (f(a)) }
}	}
	case object None extends Option[Nothing]
	<pre>case class Some[+A](get: A) extends Option[A]</pre>
object Id {	object Option {
<pre>implicit class IdFunctionOps[A,B](f: A => Id[B]) { def >=>[C](g: B => Id[C]): A => Id[C] =</pre>	<pre>implicit class OptionFunctionOps[A, B](f: A => Option[B]) { def >=>[C](g: B => Option[C]): A => Option[C] =</pre>
a => ???	a => ???
}	}
def join[A](mma: <mark>Id[Id</mark> [A]]): Id[A] =	<pre>def join[A](mma: Option[Option[A]]): Option[A] =</pre>
mma flatMap identity	mma flatMap identity
}	}



The same is true of the differences between the functions of the **Id monad** and those of the **List monad**: the differences are in the **fish operator**;

The apparent additional difference between the map functions is only due to the fact that we are using Cons(x,Nil) as a unit function rather List(x), i.e. some singleton list constructor that we could define.

<pre>case class Id[A](value: A) {</pre>	<pre>sealed trait List[+A] {</pre>
<pre>def flatMap[B](f: A => Id[B]): Id[B] =</pre>	<pre>def flatMap[B](f: A => List[B]): List[B] =</pre>
(((_:Unit) => this) >=> f)(())	(((_:Unit) => this) >=> f)(())
<pre>def map[B](f: A => B): Id[B] =</pre>	def map[B](f: A => B): List[B] =
<pre>this flatMap { a => Id(f(a)) }</pre>	<pre>this flatMap { a => Cons(f(a),Nil) }</pre>
}	}
	<pre>case object Nil extends List[Nothing]</pre>
	<pre>case class Cons[+A](head: A, tail: List[A]) extends List[A]</pre>
object Id {	object List {
<pre>implicit class IdFunctionOps[A,B](f: A => Id[B]) {</pre>	<pre>implicit class ListFunctionOps[A,B](f: A => List[B]) {</pre>
<pre>def >=>[C](g: B => Id[C]): A => Id[C] =</pre>	<pre>def >=>[C](g: B => List[C]): A => List[C] =</pre>
a => ???	a => ???
}	}
<pre>def join[A](mma: Id[Id[A]]): Id[A] =</pre>	def join[A](mma: List[List[A]]): List[A] =
mma flatMap identity	mma flatMap identity
}	}

Let's now turn to the function that differentiates the **monads**, i.e. **Kleisli composition** (the **fish operator**)

The composite function that it returns (the composition of **f** and **g**) has the following responsibilities (let's call them compositional responsibilities):

- 1) use **f** to compute a **first value wrapped** in a **functional effect**
- 2) dig underneath the wrapper to access the first value, discarding the wrapper
- 3) Use g to compute, using the first value, a second value also wrapped in a functional effect
- 4) return a third value wrapped in a functional effect that represents the composition (combination) of the first two functional effects

As a slight variation on that, we can replace 'wrapped in' with 'in the context of'

- 1) use **f** to compute a **first value** in the **context** of a **functional effect**
- 2) dig inside the context to access the first value, discarding the context
- 3) Use g to compute, using the first value, a second value also in the context of a functional effect
- 4) return a third value in the context of a functional effect that represents the composition (combination) of the first two functional effects



Notice how different they are. The one in the **identity monad** seems to do almost nothing, the one in the **Option monad** seems to do a bit more work, and the one in the **List monad** does quite a bit more.

See the next slide for some test code for the **Option monad** and the **List monad**.

Here are the **Kleisli composition** functions of the three **monads** (their **fish operators**).

```
sealed trait List[+A] {
 object Id {
                                                                      def foldRight[B](b: B, f: (A,B) => B): B =
                                                                        this match {
   implicit class IdFunctionOps[A,B](f: A => Id[B]) {
                                                                          case Nil => b
     def >=>[C](g: B => Id[C]): A => Id[C] =
                                                                          case Cons(a, tail) =>
       a => g(f(a).value)
                                                                            f(a, tail.foldRight(zero, f))
                                                                        }
                                                                    object List {
object Option {
                                                                      implicit class ListFunctionOps[A,B](f: A => List[B]) {
                                                                        def >=>[C](g: B => List[C]): A => List[C] =
   implicit class OptionFunctionOps[A, B](f: A => Option[B]) {
                                                                          a => f(a).foldRight(Nil,
     def >=>[C](g: B => Option[C]): A => Option[C] =
                                                                                              (b:B, cs:List[C]) => concatenate(g(b), cs))
       a => f(a) match {
         case Some(b) => g(b)
         case None => None
                                                                      def concatenate[A](left: List[A], right: List[A]): List[A] =
                                                                        left match {
                                                                          case Nil => right
                                                                          case Cons(head, tail) => Cons(head, concatenate(tail, right))
```

```
// Tests for Option monad
assert( join(Some(Some(3))) == Some(3) )
val increment: Int => Int = n => n + 1
assert( (Some(3) map increment) == Some(4) )
val double: Int => Option[Int] =
  n \Rightarrow if (n \% 2 == 1) Some(n * 2) else None
val square: Int => Option[Int] =
  n => if (n < 100) Some(n * n) else None</pre>
assert( (double >=> square)(3) == Some(36))
val result =
  for {
    six
              <- double(3)
   thirtySix <- square(six)</pre>
  } yield six + thirtySix
assert(result == Some(42))
```

```
// Tests for List monad
assert( join(Cons(
               Cons(1, Cons(2, Nil)),
               Cons(
                 Cons(3, Cons(4, Nil)),
                Nil))
        ) == Cons(1, Cons(2, Cons(3, Cons(4, Nil))) ) )
val increment: Int => Int = n => n + 1
assert( (Cons(1, Cons(2, Cons(3, Cons(4, Nil))) ) map increment)
        == Cons(2, Cons(3, Cons(4, Cons(5, Nil)))))
val double: Int => List[Int] = n => Cons(n, Cons(n * 2, Nil))
val square: Int => List[Int] = n => Cons(n, Cons(n * n, Nil))
assert( (double >=> square)(3) == Cons(3,Cons(9,Cons(6,Cons(36, Nil)))))
val result =
 for {
   x < - double(3)
   y < - square(x)
  } yield Cons(x, Cons(y, Nil))
assert(result == Cons(
                   Cons(3,Cons(3,Nil)),
                   Cons(
                     Cons(3,Cons(9,Nil)),
                     Cons(
                       Cons(6,Cons(6,Nil)),
                       Cons(
                         Cons(6,Cons(36,Nil)),
                         Nil))))
```



Next, we are going to look at the **Kleisli composition** functions of **Id**, **Option** and **List** to see how each of them discharges its **compositional responsibilities**.

@philip_schwarz

In the special case of the **Identity monad**, which does nothing, the **compositional responsibilities** are discharged in a degenerate and curious way:

```
implicit class IdFunctionOps[A,B](f: A => Id[B]) {
    def >=>[C](g: B => Id[C]): A => Id[C] =
        a => g(f(a).value)
}
```



1) use **f** to compute a **first value wrapped** in a **functional effect**

just call **f** f(a)

2) dig underneath the wrapper to access the first value, discarding the wrapper

digging under the wrapper simply amounts to asking the resulting **Id**[B] for the B that it is wrapping f(a).value

3) use g to compute, using the first value, a second value also wrapped in a functional effect

```
just call g with the first value
g(f(a).value)
```

4) return a third value wrapped in a functional effect that represents the composition (combination) of the first two functional effects

because the effect of the Id monad is nonexistent, there simply is nothing to combine, so just return the second value g(f(a).value)

```
Next, let's look at how the compositional responsibilities are discharged in the Option monad:
```

```
implicit class OptionFunctionOps[A, B](f: A => Option[B]) {
 def >=>[C](g: B => Option[C]): A => Option[C] =
   a => f(a) match {
     case Some(b) => g(b)
     case None
                  => None
```

use **f** to compute a **first value wrapped** in a **functional effect** 1)

```
just call f
f(a)
```

dig underneath the wrapper to access the first value, discarding the wrapper 2)

digging under the wrapper and discarding it is done by pattern matching, destructuring **Option**[B] to get the wrapped B value Some(b)

3) use g to compute, using the first value, a second value also wrapped in a functional effect

```
just call g with the first value
g(b)
```

return a third value wrapped in a functional effect that represents the composition (combination) of the first two functional effects 4)

If the 1st effect is that a value is defined then the 3rd value is just the 2nd value and composition of the 1st effect with the 2nd effect is just the 2nd effect

```
case Some(b) => g(b)
```

If the 1st effect is that no value is defined then there is no 3rd value as the composition of the 1st and 2nd effects is just the 1st effect case None => None



```
def foldRight[B](b: B,
Let's now look at how the compositional responsibilities are discharged in the List monad:
                                                                                                            f:(A, B) => B): B =
                                                                                             this match {
   implicit class ListFunctionOps[A,B](f: A => List[B]) {
                                                                                                case Nil => b
     def >=>[C](g: B => List[C]): A => List[C] =
                                                                                               case Cons(a, tail) =>
       a => f(a).foldRight(Nil, (b:B, cs:List[C]) => concatenate(g(b), cs))
                                                                                                 f(a, tail.foldRight(b, f))
    use f to compute a first value wrapped in a functional effect
1)
                                                                                           def concatenate[A](left: List[A],
                                                                                                               right: List[A]): List[A] =
     just call \mathbf{f} – the first value consists of the B items in the resulting List [B]
                                                                                             left match {
                                                                                               case Nil =>
     f(a)
                                                                                                  right
                                                                                               case Cons(head, tail) =>
    dig underneath the wrapper to access the first value, discarding the wrapper
2)
                                                                                                  Cons(head, concatenate(tail, right))
     digging under the wrapper and discarding it is done by foldRight, which calls its callback function with each B item in the first value
     f(a).foldRight(Nil, (b:B, cs:List[C]) => concatenate(g(b), cs))
    use g to compute, using the first value, a second value also wrapped in a functional effect
3)
```

callback function **g** is called with each B item in the **first value**, so the **second value** consists of all **List**[C] results returned by **g** (b:B, ...) => ...(g(b), ...))

4) return a third value wrapped in a functional effect that represents the composition (combination) of the first two functional effects

If the 1st effect is that there are no B items then there are no 2nd and 3rd values and the composition of 1st and 2nd effect is also that there are no items

f(a) is Nil so f(a).foldright(...) is also Nil

otherwise the 1st effect is the multiplicity of items in the 1st value, the 2nd effect is the multiplicity of items in the 2nd value, the 3rd value is the concatenation of all the List[C] results returned by g, and the composition of the 1st and 2nd effects is the multiplicity of items in the concatenation

f(a).foldRight(Nil, (b:B, cs:List[C]) => concatenate(g(b), cs))



What we have done so far is take three **monads** and define them in terms of **Kleisli composition** and **unit**.

9 @philip_schwarz

In the next three slides we are going to refactor the three monads so that they are defined in terms of flatMap and unit and see how the compositional responsibilities get redistributed.

COMPOSITIONAL RESPONSIBILITYLOCATION CHANGE1. use f to compute a first value wrapped in a functional effectremains in >=>2. dig underneath the wrapper to access the first value, discarding the wrappermoves from >=> to flatMap3. use g to compute, using the first value, a second value also wrapped in a functional effectmoves from >=> to flatMap4. return a third value wrapped in a functional effect that represents the composition (combination) of the first two functional effectsmoves from >=> to flatMap

Id monad defined in terms of Kleisli composition and unit Id monad defined in terms of flatMap and unit case class Id[A](value: A) { case class Id[A](value: A) { invoke 2nd function def flatMap[B](f: A => Id[B]): Id[B] = def flatMap[B](f: A => Id[B]): Id[B] = (((:Unit) => this) >=> f)(()) f(value) dig underneath wrapper compose effects discard wrapper def map[B](f: $A \Rightarrow B$): Id[B] = def map[B](f: $A \Rightarrow B$): Id[B] = this flatMap { a => Id(f(a)) } this flatMap { a => Id(f(a)) } object Id { object Id { implicit class IdFunctionOps[A,B](f: A => Id[B]) { implicit class IdFunctionOps[A,B](f: A => Id[B]) { def(>=>[C](g: B => Id[C]): A => Id[C] = def (>=>[C] (g: B => Id[C]): A => Id[C] = $a \Rightarrow g(f(a), value)$ invoke 1st function a => f(a) flatMap g invoke 1st function invoke 2nd function } dig underneath wrapper compose effects def join[A](mma: Id[Id[A]]): Id[A] = def join[A](mma: Id[Id[A]]): Id[A] = discard wrapper mma flatMap identity mma flatMap identity }

```
sealed trait Option[+A] {
                                                                       sealed trait Option[+A] {
                                                                          def flatMap[B](f: A => Option[B]): Option[B] =
  def flatMap[B](f: A => Option[B]): Option[B] =
    (((_:Unit) => this) >=> f)(())
                                                                            this match {
                                                                                                       dig underneath wrapper
                                                                                                                             compose effects
                                                                              case Some(a) => f(a)
                                                                              case None => None
                                                                                                         invoke 2<sup>nd</sup> function
                                                                                                                             discard wrapper
  def map[B](f: A => B): Option[B] =
                                                                          def map[B](f: A => B): Option[B] =
    this flatMap { a => Some(f(a)) }
                                                                            this flatMap { a \Rightarrow Some(f(a)) }
case object None extends Option[Nothing]
                                                                       case object None extends Option[Nothing]
case class Some[+A](get: A) extends Option[A]
                                                                       case class Some[+A](get: A) extends Option[A]
object Option {
                                                                       object Option {
  implicit class OptionFunctionOps[A,B](f: A => Option[B]) {
                                                                          implicit class OptionFunctionOps[A,B](f: A => Option[B]) {
    def(>=>[C](g: B => Option[C]): A => Option[C] =
                                                                            def(>=>[C](g: B => Option[C]): A => Option[C] =
      a \Rightarrow f(a) match {
                                                                              a => f(a) flatMap g
                                                                                                        invoke 1<sup>st</sup> function
                                  invoke 1<sup>st</sup> function
                                                      invoke 2<sup>nd</sup> function
         case Some(b) => g(b)
         case None => None
                                 dig underneath wrapper
                                                       compose effects
                                                       discard wrapper
  def join[A](mma: Option[Option[A]]): Option[A] =
                                                                          def join[A](mma: Option[Option[A]]): Option[A] =
    mma flatMap identity
                                                                            mma flatMap identity
                                                                        }
```

List monad defined in terms of flatMap and unit

```
sealed trait List[+A] {
                                                                                    sealed trait List[+A] {
                                                                                                                                          dig underneath wrapper
  def flatMap[B](f: A => List[B]): List[B] =
                                                                                      def flatMap B](f: A => List[B]): List[B] =
                                                                                        this toldRight(Nil, (a:A, bs:List[B]) => concatenate(f(a), bs))
    (((_:Unit) => this) >=> f)(())
                                                                                                                                            invoke 2<sup>nd</sup> function
                                                                                      def map[B](f: A => B): List[B] =
  def map[B](f: A => B): List[B] =
    this flatMap { a => Cons(f(a),Nil) }
                                                                                        this flatMap { a => Cons(f(a),Nil) }
                                                                                                                                             compose effects
  def foldRight[B](b: B, f: (A,B) \Rightarrow B): B =
                                                                                      def foldRight[B](b: B, f: (A,B) => B): B =
                                                                                                                                             discard wrapper
    this match {
                                                                                        this match {
      case Nil => b
                                                                                          case Nil => b
      case Cons(a, tail) =>
                                                                                          case Cons(a, tail) =>
        f(a, tail.foldRight(zero, f))
                                                                                            f(a, tail.foldRight(zero, f))
    }
case object Nil extends List[Nothing]
                                                                                    case object Nil extends List[Nothing]
case class Cons[+A](head: A, tail: List[A]) extends List[A]
                                                                                    case class Cons[+A](head: A, tail: List[A]) extends List[A]
object List {
                                                                                    object List {
  implicit class ListFunctionOps[A,B](f: A => List[B]) {
                                                                                      implicit class ListFunctionOps[A,B](f: A => List[B]) {
                                                                invoke 2<sup>nd</sup> function
    def (>=>]C](g: B => List[C]): A => List[C] =
                                                                                        def (>=>[C] (g: B => List[C]): A => List[C] =
                                                                                          a \Rightarrow f(a) flatMap g
      a \Rightarrow f(a).foldRight(Nil, (b:B, cs:List[C]) \Rightarrow concatenate(g(b), cs))
                                                                                                                     invoke 1<sup>st</sup> function
                                                                                      }
       invoke 1<sup>st</sup> function
                         dig underneath wrapper
                                                                   discard wrapper
                                                 compose effects
  def join[A](mma: List[List[A]]): List[A] =
                                                                                      def join[A](mma: List[List[A]]): List[A] =
    mma flatMap identity
                                                                                        mma flatMap identity
  def concatenate[A](left: List[A], right: List[A]): List[A] =
                                                                                      def concatenate[A](left: List[A], right: List[A]): List[A] =
                                                                                        left match {
    left match {
      case Nil => right
                                                                                          case Nil => right
                                                                                          case Cons(head, tail) => Cons(head, concatenate(tail, right))
      case Cons(head, tail) => Cons(head, concatenate(tail, right))
                                                                                        }
                                                                                    }
```

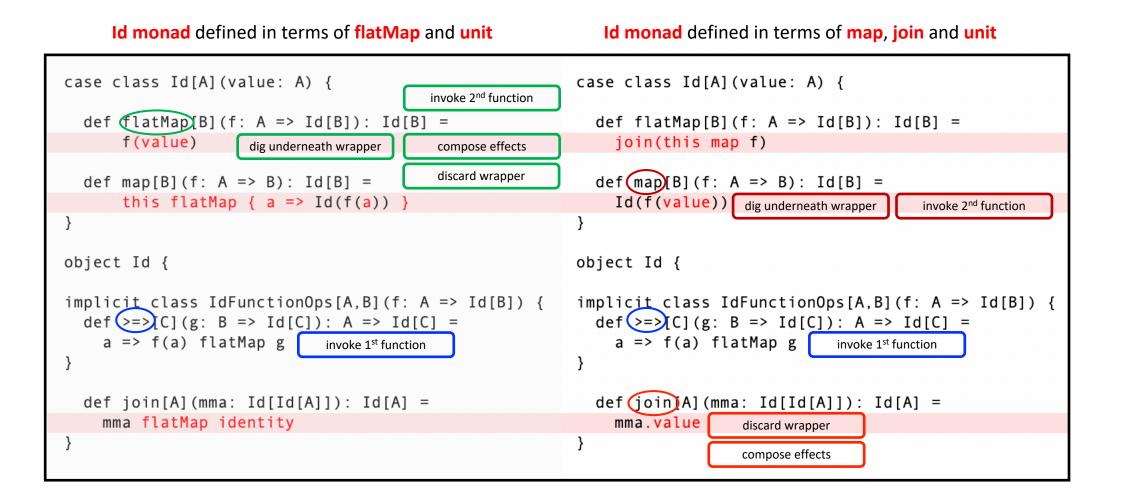


And finally, we are going to refactor the three monads so that they are defined in terms of map, join and unit and again see how the compositional responsibilities get redistributed.

COMPOSITIONAL RESPONSIBILITY

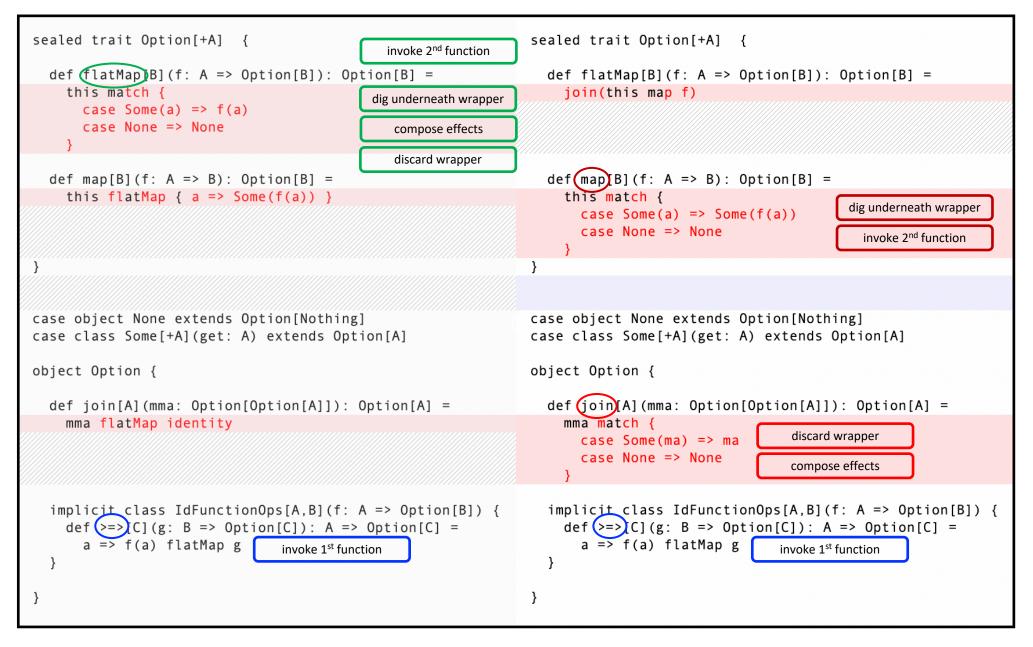
- 1. use f to compute a first value wrapped in a functional effect
- 2. dig underneath the wrapper to access the first value, discarding the wrapper
- 3. use g to compute, using the first value, a second value also wrapped in a functional effect
- 4. return a third value wrapped in a functional effect that represents the composition (combination) of the first two functional effects more

LOCATION CHANGE remains in >=> moves from flatMap to map/join moves from flatMap to map moves from flatMap to join



Option monad defined in terms of **flatMap** and **unit**

Option monad defined in terms of **map**, **join** and **unit**



List monad defined in terms of map, join and unit







See the following slide deck for the list of all available decks in the **MONAD FACT** series

The MONAD FACT

Slide Deck Series

a very simple rationale for the series plus a list of currently available slide decks

