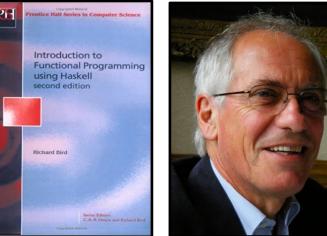
Left and Right Folds Comparison of a mathematical definition and a programmatic one

Polyglot FP for Fun and Profit - Haskell and Scala

Based on definitions from

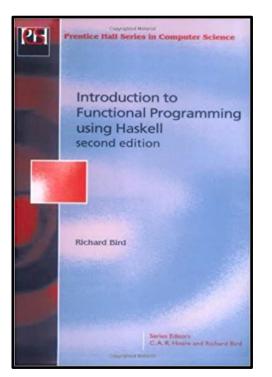


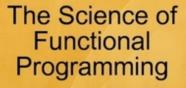


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A tutorial, with examples in Scala



If I have to write down the definitions of a **left** fold and a right fold for lists, here is what I write

@philip_schwarz

$$\begin{array}{l} foldl :: \ (\beta \rightarrow \alpha \rightarrow \beta) \rightarrow \beta \rightarrow [\alpha] \rightarrow \beta \\ foldl f e [] &= e \\ foldl f e (x : xs) = foldl f (f e x) xs \end{array}$$

$$\begin{array}{l} foldr :: (\alpha \rightarrow \beta \rightarrow \beta) \rightarrow \beta \rightarrow [\alpha] \rightarrow \beta \\ foldr \ f \ e \ [\] &= e \\ foldr \ f \ e \ (x : xs) \ = f \ x \ (foldr \ f \ e \ xs) \end{array}$$



Richard Bird



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Sergei Winitzki

While both definitions are **recursive**, the **left fold** is **tail recursive**, whereas the **right fold** isn't.

Although I am very familiar with the above definitions, and view them as doing a good job of explaining the two **folds**, I am always interested in alternative ways of explaining things, and so I have been looking at Sergei Winitzki's mathematical definitions of left and right folds, in his upcoming book: The Science of Functional Programming (SOFP).

Sergei's definitions of the folds are in the top two rows of the following table

Definition by induction	Scala code example
f([]) = b; f(s++[x]) = g(f(s), x)	<pre>f(xs) = xs.foldLeft(b)(g)</pre>
f([]) = b; f([x]++s) = g(x, f(s))	<pre>f(xs) = xs.foldRight(b)(g)</pre>
$x_0 = b$; $x_{k+1} = g(x_k)$	<pre>xs = Stream.iterate(b)(g)</pre>
$y_0 = b$; $y_{k+1} = g(y_k, x_k)$	<pre>ys = xs.scanLeft(b)(g)</pre>

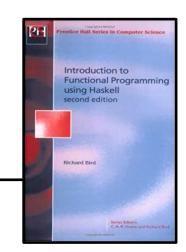


Left folds and right folds do not necessarily produce the same results. According to the first duality theorem of folding, one case in which the results are the same, is when we fold using the unit and associative operation of a monoid.

<u>First duality theorem</u>. Suppose (\bigoplus) is **associative** with **unit** *e*. Then

 $foldr(\oplus) e xs = foldl(\oplus) e xs$

For all **finite** lists *xs*.



Folding integers left and right using the (Int,+,0) monoid, for example, produces the same results.

<pre>test1 = TestCase (assertEqual "fold1(+) 0 []" test2 = TestCase (assertEqual "fold1(+) 0 [1,2,3,4]"</pre>	0 (foldl (+) 0 [])) 10 (foldl (+) 0 [1,2,3,4]))
<pre>test3 = TestCase (assertEqual "foldr (+) 0 []" test4 = TestCase (assertEqual "foldr (+) 0 [1,2,3,4]"</pre>	0 (foldr (+) 0 [])) 10 (foldr (+) 0 [1,2,3,4]))



But **folding** integers **left** and **right** using **subtraction** and **zero**, does not produce the same results, and in fact (Int,-,0) is not a **monoid**, because **subtraction** is not **associative**.

test5 = TestCase (assertEqual "fold1(-) 0 []" 0 (fold1 (+) 0 []))
test6 = TestCase (assertEqual "fold1(-) 0 [1,2,3,4]" (- 10) (fold1 (-) 0 [1,2,3,4]))
test7 = TestCase (assertEqual "foldr (-) 0 []" 0 (foldr (-) 0 []))
test8 = TestCase (assertEqual "foldr (-) 0 [1,2,3,4]" (- 2) (foldr (-) 0 [1,2,3,4]))

 Here are Sergei's mathematical definitions again, on the right (the # operator is list concatenation). Notice how neither definition is tail recursive. That is deliberate. As Sergei explained to me: "I'd like to avoid putting tail recursion into a mathematical formula, because tail recursion is just a detail of how we implement this function" and "The fact that foldLeft is tail recursive for List is an implementation detail that is specific to the List type. It will be different for other sequence types. I do not want to put the implementation details into the formulas." 	$f([]) = b; \ f(s + [x]) = g(f(s), x)$ $f([]) = b; \ f([x] + s) = g(x, f(s))$
To avoid any confusion (the definitions use the same function name f), and t align with the definitions on the right, let's modify Sergei 's definitions by doin some simple renaming.	
$f \rightarrow foldl g \rightarrow f b \rightarrow e$	$f = b; f([x] + s) = g(x, f(s))$ \downarrow $f \rightarrow foldr g \rightarrow f b \rightarrow e$ \downarrow $f = e; foldr([x] + s) = f(x, foldr(s))$

foldl([]) = e; foldl(s + [x]) = f(foldl(s), x)

 $foldr([]) = e; \quad foldr([x] + s) = f(x, foldr(s))$



To help us understand the above two definitions, let's first express them in Haskell, pretending that we are able to use s # [x] and [x] # s in a pattern match.

 $\begin{array}{l} foldl \ f \ e \ [\] = e \\ foldl \ f \ e \ (s \ \# \ [x]) = f \ (foldl \ f \ e \ s) \ x \end{array}$

 $\begin{array}{l} foldr \ f \ e \ [\] = e \\ foldr \ f \ e \ ([x] \ \# \ s) = f \ x \ (foldr \ f \ e \ s) \end{array}$



Now let's replace s # [x] and [x] # s with *as*, and get the functions to extract the *s* and the *x* using the *head*, *tail*, *last* and *init*. Let's also add type signatures

 $\begin{array}{l} foldl :: (b \rightarrow a \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b \\ foldl f e [] = e \\ foldl f e as = f (foldl f e (init as)) (last as) \end{array}$

 $\begin{aligned} foldr :: (a \to b \to b) \to b \to [a] \to b \\ foldr f e [] &= e \\ foldr f e as &= f (head as)(foldr f e (tail as)) \end{aligned}$



And now let's make it more obvious that what each **fold** is doing is taking an a from the list, **folding** the rest of the list into a b, and then returning the result of calling f with a and b.

 $\begin{array}{l} foldl :: (b \rightarrow a \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b \\ foldl f e [] = e \\ foldl f e as = f b a \\ where a = last as \\ b = foldl f e (init as) \end{array}$

 $\begin{array}{c} foldr :: (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b \\ foldr \ f \ e \ [\] = e \\ foldr \ f \ e \ as \ = \ f \ a \ b \\ & where \ a = head \ as \\ & b = foldr \ f \ e \ (tail \ as) \end{array}$

 $\begin{aligned} foldl :: (b \to a \to b) \to b \to [a] \to b \\ foldl f e [] = e \\ foldl f e as = f b a \\ where a = last as \\ b = foldl f e (init as) \end{aligned} \qquad \begin{bmatrix} foldr :: (a \to b \to b) \to b \to [a] \to b \\ foldr f e [] = e \\ foldr f e as = f a b \\ where a = head as \\ b = foldr f e (tail as) \\ \end{bmatrix} \end{aligned}$ Since the above two functions are very similar, let's extract their common logic into a fold function. Let's call the function that is used to extract an element from the list *take*, and the function that is used to extract the rest of the list *rest*. \end{aligned}

 $fold :: (b \to a \to b) \to ([a] \to a) \to ([a] \to [a]) \to b \to [a] \to b$ fold f take rest e [] = e fold f take rest e as = f b a where a = take asb = fold f take rest e (rest as)



We can now define **left** and **right** folds in terms of *fold*.

foldl :: $(b \to a \to b) \to b \to [a] \to b$ foldr :: $(a \to b \to b) \to b \to [a] \to b$ flip :: $(a \to b \to c) \to b \to a \to c$ foldl f = fold f last initfoldr f = fold (flip f) head tailflip f x y = f y x

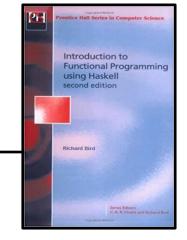
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The slightly perplexing thing is that while a **left fold** applies f to list elements starting with the *head* of the list and proceeding from **left to right**, the above *foldl* function achieves that by navigating through list elements from **right to left**.

The fact that we can define *foldl* and *foldr* in terms of *fold*, as we do above, seems related to the **third duality theorem** of **folding**. Instead of our *foldl* function being passed the reverse of the list passed to *foldr*, it processes the list with *last* and *init*, rather than with *head* and *tail*.

Third duality theorem. For all finite lists xs,

foldr f e xs = foldl (flip f) e (reverse xs)where flip f x y = f y x





To summarise what we did to help understand **SOFP**'s mathematical definitions of **left and right fold**: we turned them into code and expressed them in terms of a common function *fold* that uses a *take* function to extract an element from the list being folded, and a *rest* function to extract the rest of the list.

$$fold!([]) = e; \ fold!(s + [x]) = f(fold!(s), x)$$

$$foldr([]) = e; \ foldr([x] + s) = f(x, foldr(s))$$

$$fold!: (b \to a \to b) \to b \to [a] \to b$$

$$fold f \ take \ rest \ e \ [] = e$$

$$fold f \ take \ rest \ e \ [] = e$$

$$fold f \ take \ rest \ e \ s = f \ b \ a$$

$$where \ a = take \ as$$

$$b = fold \ f \ take \ rest \ e \ (rest \ as)$$



Let's feed one aspect of the above back into **Sergei**'s definitions. Let's temporarily rewrite them by replacing s # [x] and [x] # s with *as*, and getting the definitions to extract the *s* and the *x* using the functions *head*, *tail*, *last* and *init*.

Notice how the flipping of f done by the *foldr* function above, is reflected, in the *foldr* function below, in the fact that its f takes an a and a b, rather than a b and an a.

foldl([]) = e; foldl(as) = f(foldl(init(as)), last(as))

foldr([]) = e; foldr(as) = f(head(as), foldr(tail(as)))



Another thing we can do to understand **SOFP**'s definitions of **left** and **right folds**, is to see how they work when applied to a sample list, e.g. $[x_0, x_1, x_2, x_3]$, when we run them manually.

In the next slide we first do this for the following definitions

$$\begin{array}{ll} foldl & :: (\beta \rightarrow \alpha \rightarrow \beta) \rightarrow \beta \rightarrow [\alpha] \rightarrow \beta \\ foldl \ f \ e \ [\] & = e \\ foldl \ f \ e \ (x : xs) & = foldl \ f \ (f \ e \ x) \ xs \end{array}$$

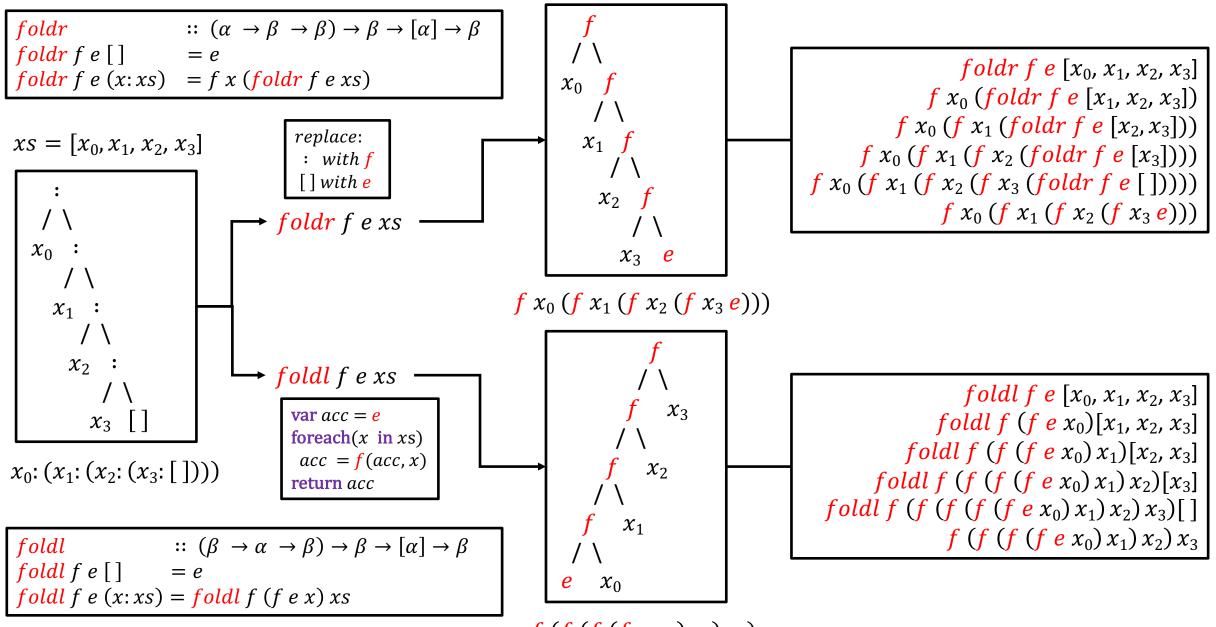
foldr	$:: (\alpha \to \beta \to \beta) \to \beta \to [\alpha] \to \beta$ $= e$ $= f x (foldr f e xs)$
foldr f e []	= e
foldr f e (x : xs)	$= f x \left(foldr f e xs \right)$



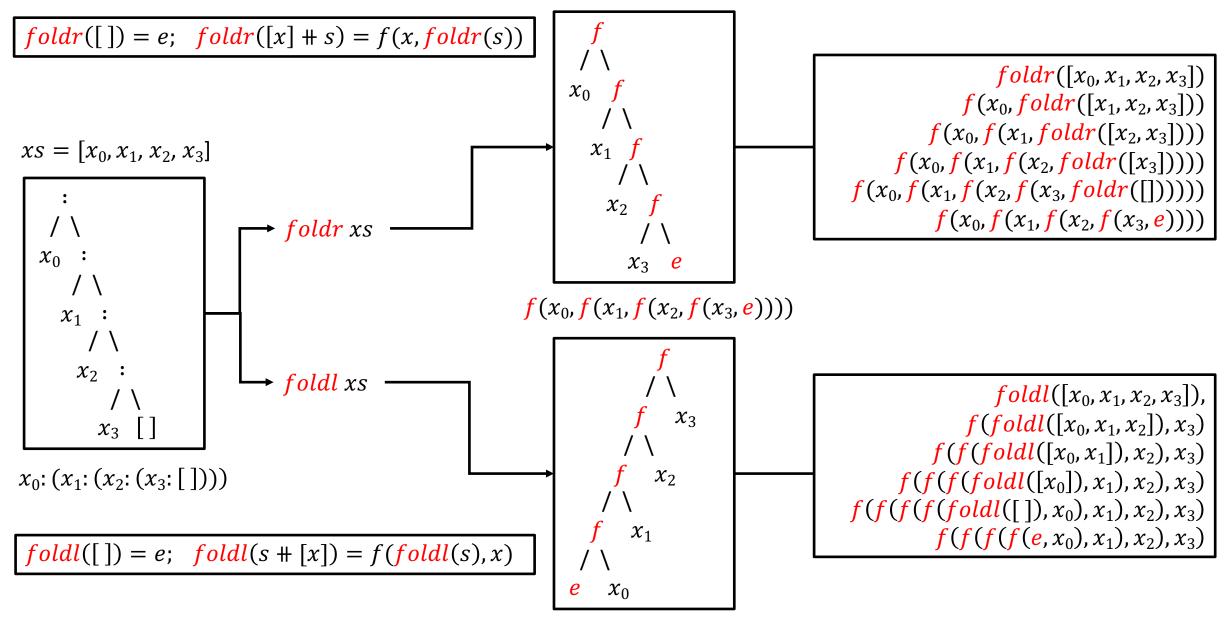
In the slide after that, we do it for **SOFP**'s definitions.

foldl([]) = e; foldl(s + [x]) = f(foldl(s), x)

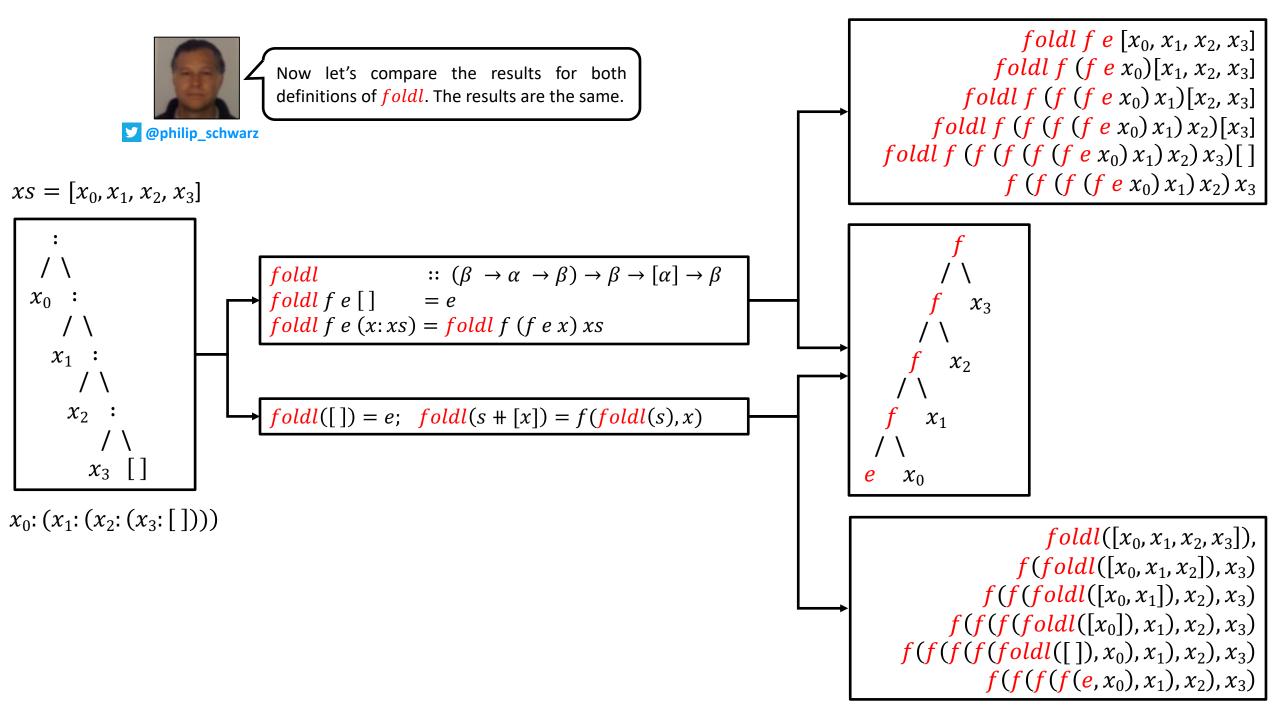
foldr([]) = e; foldr([x] + s) = f(x, foldr(s))

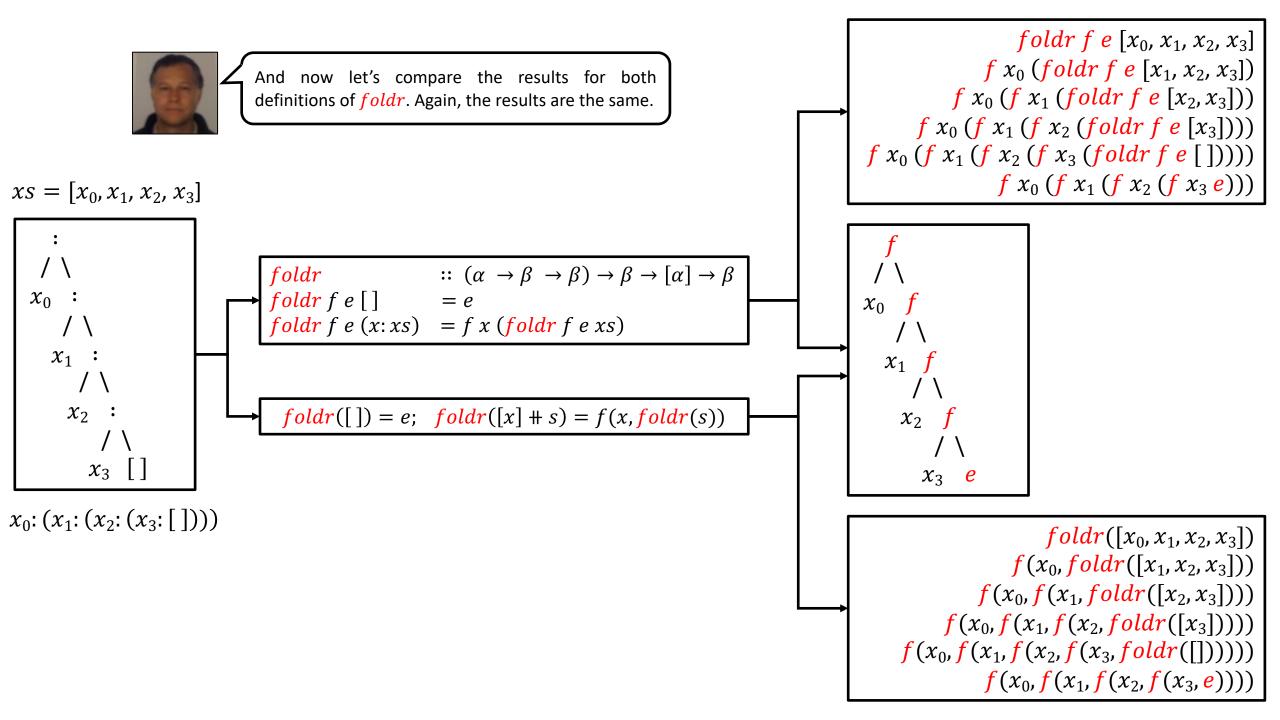


 $f(f(f(f e x_0) x_1) x_2) x_3$



 $f(f(f(e, x_0), x_1), x_2), x_3)$







The way foldr applies f to [x, y, z] is by associating to the right.

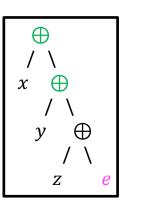
The way *foldl* does it is by **associating** to the right.

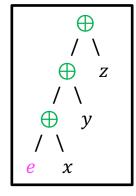
Thinking of f as an infix operator can help to grasp this.

foldr	f(x, f(y, z))	$x \oplus (y \oplus z)$
foldl	f(f(x,y),z)	$(x \oplus y) \oplus z$

 $foldr (\oplus) e [x, y, z] = x \oplus (y \oplus (z \oplus e))$

foldl (\oplus) *e* [*x*, *y*, *z*] = ((*e* \oplus *x*) \oplus *y*) \oplus *z*







Addition is **associative**, so associating to the left and to the right yields the same result. But subtraction isn't **associative**, so associating to the left yields a result that is different to the one yielded when associating to the right.

 $\begin{array}{l} foldr (+) \ 0 \ [1,2,3] = 1 + (2 + (3 + 0)) = 6 \\ foldl \ (+) \ 0 \ [1,2,3] = ((0 + 1) + 2) + 3 = 6 \end{array}$

$$\begin{array}{l} foldr (-) \ 0 \ [1,2,3] = 1 - (2 - (3 - 0)) = 2 \\ foldl \ (-) \ 0 \ [1,2,3] = ((0 - 1) - 2) - 3 = -6 \end{array}$$

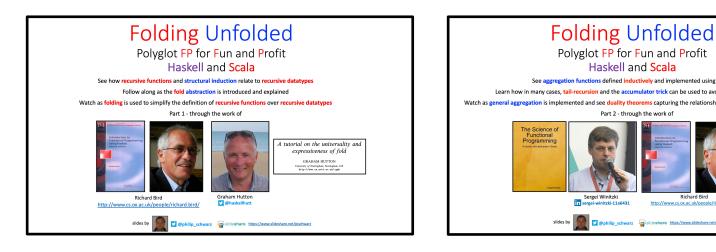


We have seen that Sergei's definitions of left and right folds make perfect sense.

Not only are they simple and succinct, they are also free of implementation details like tail recursion.

That's all. I hope you found this slide deck useful.

By the way, in case you are interested, see below for a whole series of slide decks dedicated to folding.





Richard Bird

